



LOH SHI YING

Animation, Illustration, Storyboarding



PROFESSIONAL SUMMARY

Aspired animator with a passion for visual storytelling. Proficient in team collaboration and versed in various animation styles, techniques and software programs.



SKILLS

- Adobe Photoshop
- Toon Boom Harmony
- Adobe Illustrator
- Zbrush
- Adobe Premiere Pro
- Adobe After Effects
- Autodesk Maya
- Adobe Substance 3d Painter



WORK EXPERIENCE

December
2023
to
January
2024

Illustrator - E-Book Cover

- Utilized technical tools in Adobe Photoshop to achieve client's objectives.
- Work alongside the author to create unique poster designs most suitable for the book.
- Created suitable file formats for book cover printing alongside the online delivery.

July
2024
to
August
2024

Freelance Key Animator - Joyfess Game Project

- Provided first-rate hand-drawn animation for clients
- Combined technical and artistic abilities to achieve challenging animation objectives according to the client's wishes
- Completed job with a strong customer satisfaction rate



EDUCATION

- Diploma in Illustration,
Movie & Game Art
The One Academy
2020 - 2023
- Bachelor of Arts (Honours)
in Animation
Asia Pacific University of
Technology and Innovation
2023- now



ACHIEVEMENTS

Rookie Awards 2023

Participated in Category of Concept Art with work named "Art of Loh Shi Ying".

Kancil Awards 2024

Participated with Work titled "Ocean Acidification"



LANGUAGE

- English
- Chinese



REFERENCES

Mr. Chua Soo Han

Motion Graphic Lecturer in Asia Pacific University

Phone: 019-352-3870

Email: chua.soochan@apu.edu.my

Mr. Syed Hassan Mohamed

Al-Mashoor

Concept Art Lecturer in Asia Pacific University

Email: syed.hassan@apu.edu.my



PROJECTS

GROUP PROJECT:

January
2023
to
April
2023

Story Artist - All We Have Left (Final Year Project)

- Developed individual frames of storyboards and contributed to the animatic.
- Worked alongside concept artists, animators, and modelers.
- Contributed to the final refinement of the film's color script and key artwork.

INDIVIDUAL PROJECT:

January
2024
to
April
2024

Ocean Acidification - Motion Graphics Animation

- Demonstrated self-reliance and efficient workflow
- Utilized Adobe After Effects and Adobe Illustrator to create visually appealing results with a full range of movement